Brownie Magic



Use as a spree, sleepover or day camp



Planning the Day

When: Whenever you decide works best for your group. Use the kit as a day camp, revel

or a sleepover.

Time: This package is set up like a 2 hour event in a round robin style. You can adjust as

needed. There are many activities in this package to chose from you chose the

activities that suit your needs and group.

Theme: **Brownie Magic**

Who: Brownies!!!

 The number of participants for your event should be based on what is comfortable and sensible for your Brownies and you.

- You can do this as a unit or get together with another unit. You may even consider having a bridging event.
- You could have the Brownies invite their families or maybe have them bring a friend.
- You will need to make sure ratio is covered and that you have enough adults to work each round robin station.

Where:

That depends on you. Have it outdoors or in. Make sure your location is large enough to have the space to have all the activities and accommodate the number of people you have invited.

Health and Safety

- Be sure to use Safe Guide in planning the event. Be sure to fill out all
 appropriate forms and make sure they are sent in early enough to have time to
 be assessed.
- Once you have all the details be sure to send a note home including a permission slip.
- Keep all your permission forms and health forms with you at the event in the first aid kit where they are secure and accessible during the day.

Cost:

depending on your Unit finances, you may need to charge each Brownie a nominal fee to defray the day's expenses.

Activity Planning

If the number of Brownies you have coming is less than 12 you may chose to do activities all together in consecutive order as opposed to a round robin.

Here is a suggested outline for a smaller event

10 min Opening/gathering activity

20 min activity

20 min activity

20 min snack

20 min activity

20 min activity

10 min closing



If the number of Brownies you have is larger more around 20-50 you will want to use this round robin format. This is where a small group of girls and adults move from one activity station to another.

Here is a suggested outline for a larger event

10 min Opening/gathering activity (name tags and group designation)

20 min round robin activity 1

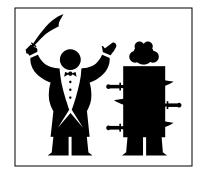
20 min round robin activity 2

20 min round robin activity 3

20 min round robin activity 4

20 min round robin activity 5

10 min closing- everyone together



One of the round robin stations will be a snack station in this format.

Opening Activities

You can use the shapes for name tags provides in this package or create your own.

Name tags are an easy way for everyone to see where they belong and needed when everyone doesn't know each other.

Have everyone gather in a circle. Welcome everyone to the event explain the days activities. If there is time you could sing a fun action song or two.

Saskatchewan Program Committee 2014 program@girlguides.sk.ca

Suggested activities for Group or Round Robin Sessions

Active Games

Giants, Wizards, Trolls

Divide the girls into two teams. The teams gather at opposite ends of the gym and decide which creature they want to be for the first round: Giants, Wizards or Trolls. The whole team must be the same creature. When both teams have decided, they line up, facing the other team, in the middle of the room. Everyone together yells "Giants! Wizards! Trolls!" and then whatever creature their team has decided to be. For example, a team who is Giants would yell: "Giants! Wizards! Trolls! GIANTS!"

Then: Giants beat Trolls, Trolls beat Wizards, and Wizards beat Giants.

In each round, whichever team "beats" the other team must chase the losers back towards their side of the room. (For example: If one team yells "Giants!" and the other yells "Trolls!", then the Giants have won. So the Giants chase the Trolls back to their side of the room. Anyone on the losing team to be tagged before they can touch their wall of the room now belongs to the other team. In rounds where both teams end up being the same creature, consider it a tie and start over. Play the game until most of the girls are on one team.

In addition, there are actions to do for each of the creatures during the yell that starts off each round. Giants: raise arms high overhead; Wizards: arms go above head to a point as if a wizard hat; Trolls: hunch down curl arms inwards.

Magic Wand

You'll need:

a pool noodle....not the whole thing just 18"-24"

Then introduce a short story telling the girls that you have in hand a magic wand which gives you the power to change them into a frog ...or other animal of your choice.

Then you are going to play tag. If you tag someone with the magic wand they become a frog. To get free other player must come up to them and say abracadabra and tap them gently on the head. Stop the game about every minute and give someone else the magic wand to be it.

Magic Carpet

You'll need:

newspaper, some music and music player

Give each girl a magic carpet (newspaper) to place against her chest. Start a song. Then have everyone drop their hands and run around the room trying to keep the paper from falling on the floor. They are not allowed to hold the paper against their chests; as they run, it will be blown against them if they run. When the song is over, the girls can sit on their magic carpets and then you can stretch on them or play "Magician Says" (same as Simon Says).

Quiet Activities

Abracadabra

You'll need: a magic wand



What to do:

Have the girls form a circle and have one Brownie in the middle. The girl in the middle will wave here magic wand while the rest of the unit says:

"Abracadabra, magic star, tell us, tell us what we are."

Then the Brownie in the middle will decide what everyone should become. If she says frogs then everyone has to start acting like a frog in their spot.

The Brownie in the middle will then wave her magic wand again and say:

"Magic wand who is next, on the Brownies to put a hex!"

She then points her magic wand to a new Brownie and that girl is now in the middle.

Science

Magic Balloon

You'll need:

1 bottle
1 balloon
scissors
bowl of hot tap water
bowl of very cold water

What to do:

- 1) Fill the bottle with hot water for the tap. Let the bottle sit for a few minutes, then pour the water out.
- 2) Cut the neck off the balloon. Stretch the balloon over the mouth of the bottle and pull it down. Stand the bottle in bowl of water. What happens?

Explanation: When the bottle is warmed by the hot water, the air inside is warmed too. The warm air expands. When you set the bottle in cold water, the air inside is cooled, and the cooling air contracts. The air pressure outside the bottle is greater than the air pressure inside the bottle, so the air outside tries to move in. The balloon is then sucked in. This science trick works in the same way The Exploding Egg trick does

Magic Motor

What you'll need:

glue
1x1 inch square of wood
sewing needle
3x3 inch square of paper

What to do:

- 1) Using a drop of glue, glue the needle to the wood at a right angle. You may have to hold the needle for a moment while the glue dries.
- 2) Fold the square of paper diagonally (into a triangle) then unfold. Fold the paper diagonally the other way and unfold. The square should now have 2 folds making an X in it, and should look like a low, slightly flattened pyramid.

- 3) Place the wood-and-needle assembly in front of you. Balance the paper on the needle by placing the point of the needle where the two folds meet.
- 4) Rub your hands together 5 to 10 times, then cup them around the pyramid about 1 inch form the paper.

Explanation: When you rub your hands together, the friction makes them warmer. Heat always moves from warmer to cooler objects. The air around your hands is cooler than your hands, so the air heats up and rises, because warm air is lighter than cool air. As cooler air takes the warm air's place, a wind is created, and that is what moves the paper. The movement of air or liquid like this is called convection.

Fizzing Magic Potion

What you'll need:

Water

Vinegar

Baking soda

Red cabbage juice (see below on how to make red cabbage juice)

Tall glass

What to do:

Give each girl a glass and fill it with 2 tablespoons of red cabbage juice. Add 1 tablespoon of baking soda and stir to dissolve. Place the glasses on a towel or pan, unless you don't mind a mess. Pour 2 tablespoons of vinegar into a separate cup. Then each girl gets a cup with vinegar and gets ready. Tell them to pour the vinegar into the juice-baking soda mixture and watch the potion fizzle and bubble up while it magically changes color.

Reason: when the vinegar, an acid, reacts with the baking soda, a base, it forms a gas called carbon dioxide causing the solution to bubble. The anthocyanin in the cabbage changes color when it reacts with the base and acid solution.

Red Cabbage Juice: chop the red cabbage into pieces (about 2 cups). Place the chopped cabbage in a pot and pour enough boiling water to cover the cabbage. Cover and let the mixture sit for about 20 min. Strain the cabbage leaves out of the liquid and you have your red cabbage juice. Make the juice ahead of time so it is ready for the magic potion.

Magic Crystals

What you'll need:

Kettle to boil water borax Food coloring Pipe cleaners large disposable coffee cups craft sticks and string

What to do:

- **1.** Bend a pipe cleaner into any shape of your choosing.
- 2. Tie one end of your string to the top of your shape and the other end to your craft stick.
- **3.** Mix together your crystal solution at a ratio of 3 tablespoons of Borax to one cup of boiling water. Stir until the Borax dissolves. Don't expect all of the powder to dissolve, some may settle on the bottom. To give your crystal a slight colour cast, add a drop or two of food coloring. Do all of this in your disposable coffee cup. This way the girls can take it home.
- **5.** Submerge your ornament in the crystal solution with the craft stick resting on the lip of the cup so that the shape hangs freely. You do not want the shape to touch the bottom or sides of the cup.
- 6. Leave the shape in place for overnight.

In the morning you should have a your magic crystals. Take out of the solution and hang to dry!

Wizardly Goo

This magical wizard's goo is cool, clammy and glossy. It looks sticky, but it's not. If you pull on it quickly, it will snap. If you throw it on the ground, it will bounce and if you set it on the table, it will form a puddle. Brownies will love it.

What you'll need:

2 tablespoons of white glue

2 tablespoons of water

1 drop of food coloring

2 teaspoons of borax solution

Glitter

Spoons

Glass or plastic cups

Borax Solution

This will make a big batch of solution for all the kids. Mix 1 tablespoon of borax with 1 cup of warm water. Stir well until it dissolves. Label the container "Borax Solution".

What to do:

Mix the glue and water in the plastic cups. Stir them with a spoon until it is completely mixed. Add the glitter and mix well again. Now add the one drop of food coloring to the glue-water mixture. Just one drop or the goo will stain everything it touches. Add the 2 teaspoon of the borax solution to the glue solution and stir. Keep stirring, it should form a blob. If there is too much liquid in your glass then add a bit more borax solution and stir again. You should have a nice mushy goo blob. Take it out of the glass and knead it in your hands.

You now have glittery, glossy, wizardly goo.

Store the goo in a zip-lock bag or air tight container.

Crafts

Magic Wands

What you'll need:

Wooden dowels
Paint

What to do:

Take your dowels and paint as a wand.

Magic Bottles

What you'll need:

Clear plastic water bottle
Water
Glycerin
Glitter
Metallic confetti (multi-colored confetti works best!)

What to do:

- 1: Fill bottles with water. Add a few drops of glycerin to each.
- 2: Add glitter and confetti to each bottle and replace the tops.
- 3: Shake your bottle up and down to make the magic happen!

Snacks

Bugles- Wizard Hats **Soda**- Magic Potion **Fruit kabobs**- as wands

Magic Wands

You'll need: Pretzel sticks Vanilla icing Dot candy sprinkles



You simply take the pretzel sticks and dip one end in the icing and then in the sprinkles and you will have small edible magic wands.

Tricks

Disappearing Ink

In your kit you got a bottle of disappearing ink for each girl. They can put the ink on something, use their magic words and then the ink will disappear.

Learn How to Perform the Magic Tube

What you'll need:

Two sheets of paper - standard 8.5" by 11" is fine Clear adhesive tape ribbons Scissors

What to do:



- 1. Roll one sheet of paper into a cylinder.
- 2. Roll the second sheet of paper into something of a cone, as shown in the picture. One end of the cone should be approximately the same diameter of the cylinder while the other end should be slightly smaller.
- 3. Insert the cone into cylinder and trim off the extra edges of the cone that stick out. From the outside, you'll have something that looks like a normal cylinder that's made of paper.
- 4. If you like, you can decorate the tube with stickers, markers and more.
- 5. Here's the secret. When your audience looks down one end of the tube, the one with the smaller end of the cone, they see what looks like a normal cylinder. The opening at the back of the cylinder is actually smaller than it should be the perspective is slightly off but spectators won't notice.
- 6. From your side, when you look down the cylinder, you'll see a small, secret compartment that can hide things and you can pull objects out of.
- 7. Beforehand, load some ribbons into the secret compartment.
- 8. To perform the trick, show the closed end of the tube to your audience and let them see that you have an empty tube. If you like, you can hold the tube up to your eye just as you would a telescope and allow the audience to see your eye and the "empty" tube.
- 9. After showing the tube empty, pull out the ribbons to the spectator's surprise.

http://magic.about.com/od/libraryofsimpletricks/ss/magictube.htm

The straw and String Trick

What you'll need:

string that is slightly longer than the drinking straw A plastic drinking straw scissors





Before you begin the trick you'll need to pre cut a slit in the middle of the straw. You may want to use a sharp knife to make the slit.

To perform the trick place the sting through the straw and show the audience that it is hanging out of both ends of the straw.

Bend the straw in half at the point where there's a break in the straw. Make sure that the break is on the inside elbow of the bend.

With the straw bent, pull down on the string a bit so part of it slips through the break. So now the string is not in the straw anymore, but your audience will not be able to see that.

Now take your scissors in the bend and cut the straw. Then put the cut stars in your fist....say your magic words and pull out the fully in tacked string.

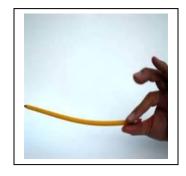
From: magic.about.com

Rubber Pencil

What you'll need:

A pencil

What to do:



Hold the pencil at the eraser end. Apply a very loose grip using your thumb and first finger.

You'll want to allow the pencil to bounce around when you are performing the trick.

Start to move your hand up and down in a vertical motion. Meanwhile, the loose grip on the end of the pencil allows the other end of the pencil to bounce around. The combined movements of your hand and pencil will make it appear as if the pencil is bending.

You don't have to move real fast. As a start, try moving your hand up and down twice in about a second. Experiment and speed up and slow down until you have the right speed. Remember that the key to the trick is holding the pencil with a very loose grip so it can bounce around.

From: magic.about.com

Mobius Magic

The Brownie tries to fit a loop of paper around her wrist but it won't fit. The Brownie says, "I'll have to cut this loop bigger". She then takes a pair of scissors and cuts the loop in half up the middle. Instead of two loops she ends up with one larger loop that now fits around her wrist.

What you'll need:

Construction paper Tape Scissors



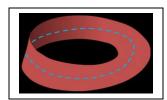
What to do:

Take a long fairly wide strip of paper. Twist the paper once and tape it into a loop

Snip the loop up the center. Do not go too fast and keep as close to the center as you can.

You can add some magic words if you like.

When you're done cutting you'll end up with one large loop. Magic!



Pepper Trick

The Brownie has a cup with pepper and water. A volunteer puts their finger in water trying t separate the pepper...nothing will happen. When the Brownie magician puts her finger in the water the pepper will separate.

What you'll need:

Water Soap Pepper Cup



What to do:

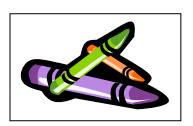
Put water in a cup then pepper.

Before the trick rub soap on your finger...don't let your audience see you do this. Put your finger in the cup with some magic words and the pepper will separate.

Crayon Colour

What you'll need:

Several crayons in different colours



What to do:

- 1: Hand the crayons to the spectator.
- 2. Turn around and extend your hands behind your back to receive a crayon.
- 3. Turn around and face the spectator.
- 4. With your hands behind your back, mark your thumbnail with the crayon. Say that you're trying to "visualize" the color of the crayon.
- 5. Turn around and hand the crayon back to the spectator.
- 6. Pretend to concentrate and then bring your hand (with the crayon mark on the thumbnail) forward and rest your hand on your forehead (as if you're thinking). Be sure to gesture in a natural way.
- 7. Steal a peek at your thumb to determine the color.
- 8. Put your hand down.
- 9. After thinking awhile, reveal the crayon's color to the spectator.

Action Songs and Rhythm activities

Magic- from: Sing a song with Sparks and Brownies pg.5

Frog Song- From: Campfire Activities

The Frogs- from: Jubilee pg.39

Magic Rhythm Musical Chairs

Place enough chairs so there is one less than the amount of girls. Talk about and practice some patterns.

Then you will pick one pattern as your magic pattern, such as: Ta Rest Ti-Ti Ta. This is the only pattern that will allow the girls to sit. You will then clap a pattern, if it is the magic pattern they will sit. If it is not they keep moving. When all girls sit there will be one left out. Then take one chair away each time until you have an ultimate winner.

